

				Sub	ject	Co	de: I	KCS	054
Roll No:									

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## BTECH (SEM V) THEORY EXAMINATION 2023-24 OBJECT ORIENTED SYSTEM DESIGN

TIME: 3 HRS M.MARKS: 100

Note: 1. Attempt all Sections. If require any missing data; then choose suitably.

## **SECTION A**

1.	Attempt all questions in brief.	2 x 10 =	<b>= 20</b>
Q no.	Question	Marks	CO
a.	Describe the features of object-oriented languages?	2	1
b.	Differentiate between structured approach and object oriented approach.	2	1
c.	What is UML?	2	2
d.	Describe generalization	2	2
e.	What are the three models in OMT?	2	3
f.	What do you mean by the optimization of design?	2	3
g.	Write a C++ program to calculate the value of sin (x).	2	4
h.	Explain typecasting in C++	2	4
i.	Differentiate between public and private member function.	2	5
j.	Explain static data and static function member.	2	5
	SECTION B		
2.	Attempt any three of the following:	10 x 3	= 30
a.	What do you understand by object-oriented technology? Discuss the	10	1
	pros and cons of object-oriented technology with suitable example.	N	
b.	What do you understand by architectural modeling? Explain its various	10	2
	concepts and diagrams with suitable example		
c.	What do you mean by documentation? What are the various	10	3
	considerations in documentation designing? Explain.		
d.	Describe briefly the term namespace, identifiers, variables constants,	10	4

## SECTION C

Construct a C++ program depicting the concept of multiple inheritance.

3.	Attempt any <i>one</i> part of the following:	10 x 1	= 10
a.	Discuss the concept of encapsulation with suitable example.	10	1
b.	What do you mean by polymorphism? Explain it with an example.	10	1
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4.	Attempt any <i>one</i> part of the following:	10 x 1 =	= 10
a.	Explain class and object diagrams with examples.	10	2
b.	Prepare a portion of an object diagram for a library book checkout system that shows the date a book is due and the late charges for an overdue book as derived objects.	10	2

5.	Attempt any one part of the following:	$10 \times 1 = 10$		
a.	Describe the structured analysis and structured design approach with an	10	3	
	example.			
b.	How do you map the object-oriented concepts using non-object oriented	10	3	
	languages ? Explain with an example.			

10

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6.	Attempt any <i>one</i> part of the following:	10 x 1 =	= 10
a.	Explain friend function with example.	10	4
b.	Discuss virtual function. How it is different from pure virtual function?	10	4
	Write a program in C++ for it.		

7.	Attempt any <i>one</i> part of the following:	$10 \times 1 = 10$		
a.	Design a class using C++ to create a singly linked list.	10	5	
b.	Define constructor. How constructor is different from normal member function. Explain with example.	10	5	

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